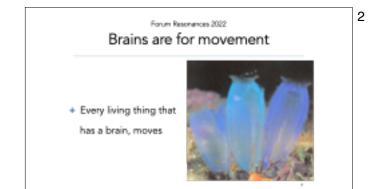
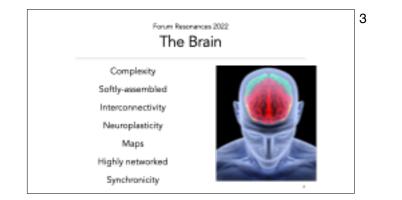


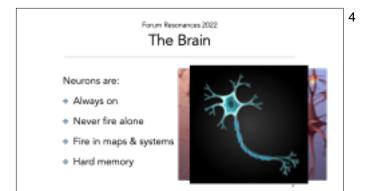
• This session will focus on the role of movement in learning, embodiment, prediction and the 4 pillars of learning, all based on research in neuroscience. And in all of these, the impact for pedagogy.



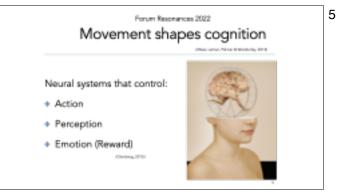
- Brains are designed for movement; in fact, brains are for movement.
- Neuroscientist Rodolfo Llinas says that brains evolved for movement.
- thinking or cognition "is the internalisation of movement" (Llinas, 2001, p. 5).
- we **intentionally** move on the **prediction** that the outcome for us will be successful, such as hiding from danger, seeking out food, or joining a group of people to be more successful in surviving.
- This picture is of a sea squirt, C. Elergens has a primitive brain called a nerve net.
- allows it to escape danger, find food and reproduce, and to do this, it must MOVE.
- all living things that need to move to survive, have a brain of some sort.



- Brain are <u>complex</u>
- Noting is ever processed just in one place; processed all over the brain and body, in complex arrays
  of <u>softly-assembled</u>, <u>interconnected</u> maps.
- softly-assembled memories are always being reassembling building in all the new experiences.
- neuroplasticity, the way the brain changes in response to experience.
- All experience is <u>mapped</u> across the body and brain, forming <u>highly networked</u> neural systems and processes that <u>synchronise</u> to produce successful behaviour and development.

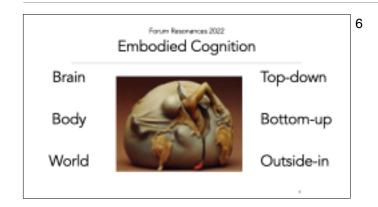


- Neurons are responsible for storing and transmitting information across the brain
- · neurons are always on, never off, even when asleep
- You never use just one neuron. They always work in systems.
- Neurons always in "ready" mode, and as soon as a message is strong enough, the central system sends an electrical message down the axon and the message is transmitted across a space, the synapse, carried by neurotransmitters
- · dendrites grow out from the neuron to receive the message.
- The more times the same system of neurons fire, the harder the memory becomes through a process called myelination.
- · memory becomes faster and more efficient, using less neurons
- This efficient system now fires automatically, so that we don't have to waste cognitive space with always relearning things.
- Implications for teaching:
- New learning = lots of cognitive effort and space.
- An observant teacher watches for this point, and builds upon hard memory, not introducing many new things at once. The best learning builds upon past learning to strengthen, widen and deepen memory and knowledge.

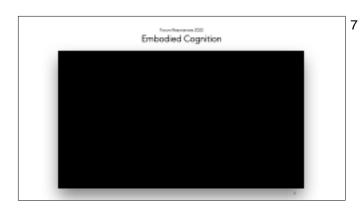


- Movement shapes cognition.
- we are designed to move to learn, to be successful, and all learning, thinking, and abstract thought, is grounded in movement.
- brain is designed to create patterns of movement to solve problems that arise in the world.
- · carefully synchronised, complex array of interacting components
- That process involves
  - neural systems that control action, firing up all the complex muscles, limbs and body parts to move,
  - neural systems that control perception, the seeing, hearing, tasting, touching, smelling, and inner haptic systems,
  - and neural systems that control emotion or reward, whether the action on whatever is happening results in something that turns out to be good for us, or not.

• But this is only part of the story, because all this would not be possible without a world to interact with



- Embodied cognition The brain, the body and the world create a unified, integrated, dynamic system.
- In neuroscience, it is described as top-down (the brain), bottom-up (the body) and outside-in (the world) processing
- Maurice Merleau-Ponty (1908 1961) "embodiment", what our bodies are like and **how** they experience the world. (Fink-Jensen, 2007; Leitan, Murray, Bergomi, & Michalak, 2014).
- our bodies could never escape the world because our minds were entirely created through it (hence the picture).
- $\cdot$  when we learn and develop memory, the strongest memory is that which is embodied, in the body.
- To embody learning, our bodies actively engage with the world we are in, with people and things in it, to create personalised, living memory.
- <u>For teachers</u>, classrooms where students immersed in rich, lived experiences, with other people, with the tools that increase our capacities and skills.
- lived experiences basis for abstract thought, able to be manipulated and built upon, to combine ideas and explore new creations.
- "lived experience" greatly outweighs any passively received knowledge, because lived memory is created through intricately connected neural networks of perception, action and emotion.



### Movie showing

1. embodied knowledge - pitch and melody, and dynamics

2. use of elastic - We all joined in a circle, holding onto a circle of elastic. This was used so that my body and theirs could synchronise to develop **joint sensorimotor integration** - the synchronising of senses and bodily action. When done jointly, what the teacher wants the focus to be is experienced by all through the **transference of action** through the elastic, and through the people watching the action of the teacher.

3. cognitive benefits of using elastic as a tool is that it <u>extends my thinking as the teacher</u>, and the thinking of the participants, <u>into the world</u>.

- This is extended cognition, the use of things to lighten the cognitive load.
- Moving with the elastic also allows us to <u>externalise our thinking</u>, <u>physicalising the concepts</u>, and <u>making it visible</u> to each other.
- embodied teaching and learning cognitive benefits, deeply embeds richly networked knowledge into learning.
- key to embodiment is movement, and movement of the body results in movement of the mind.
- effortful action of the moving mind, grounded through embodiment.

#### Forum Resonances 2022 Embodied Cognition

Learning that is grounded in bodily action results in deep knowledge structures in the brain



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- Mina Johnson-Glenberg -research looking into embodied learning (2016).
- experimented with learning that took place through regular instruction, low embodiment and Mixed reality, and high embodiment and mixed reality.
- embodied learning retained more knowledge and resulted in more knowledge that could be transferred to other contexts.
- integrate sensory and motor areas when moving, learning is quicker and deeper, and the actions create a memory code that strengthens memory, and provides additional memory retrieval cues.
- · All learning grounded through the body and action or movement.

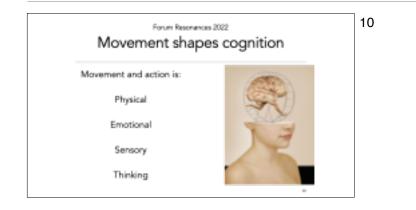
## Forum Resonances 2022 The perception-action loop

- Active participants in their own learning
- Cognition always reflects the dynamic interplay of the brain and body embedded within a rich context (second at 10)

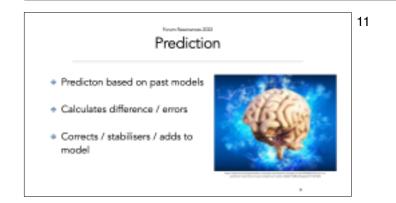


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- Esther Thelen said that babies are always active participants in their own learning.
- skills appeared when opportunities were provided in the environment.
- Learning and development is always a product of multiple components interacting in real-time tasks. Perception, action and cognition are all embodied processes.
- language is also grounded in movement powerful tool for conveying complex information, is made up of words that map back to how we learned about them.
- processed to a great extent through the parietal lobe, one of the movement centres in the brain.
- · Game: Jump in.



- language is always mapped back to the movements.
- When you hear the word, "jump", already, in the movement parts of your brain where jumping is processed, it is jumping, or YOU are jumping.
- implications for how teachers For new learners, keeping language simple and sparse, not too many words, is less confusing to process.
- · Impact of movement and embodiment for teaching:
- Experience movement abstract thought mentally manipulated, the moving brain, to create unique combinations of ideas creativity.



- Prediction creates meaning based on past experiences; models so that we can predict what is happening and how to act.
- When prediction does not match what is happening in real-time, the brain detects errors.
- change in behaviour to reduce the error, trial by trial, until performance is successful in the context.
- Prediction the way the brain again saves us cognitive load, because every time we have an experience, we don't have to learn all about whatever is encountered all over again.

# Error detection / Prediction



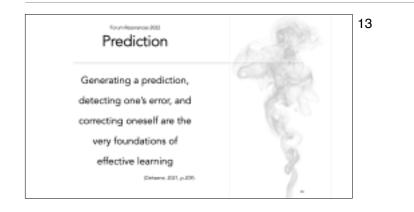
Bucchanis, String Quinterin C major, G. 134, Op. 36, No. 5, "La Musica notware delle strade di Nedrië Inter-Inter-Antonio servinato/vel.2016.0034-004. Boccherini prediction activity - example of how movement and prediction are the very foundations of what brains were designed for.

So what does this mean for teaching?

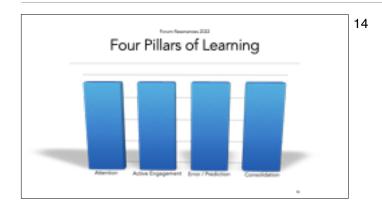
Challenge predictions.

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- provide activities which will attract great attention because when your prediction is not fulfilled, you are impelled to make it right, to stabilise the confusion.
- · chance, variety, surprise, change, opposites, comparisons and so on



- Generating a prediction, detecting one's error, and correcting oneself are the very foundations of effective learning (Dehaene, 2021, p.209).
- Stanislas Dehaene conducted much widely respected research on how the brain learns
- · ground-breaking research on reading and mathematics, all based on neuroscience.

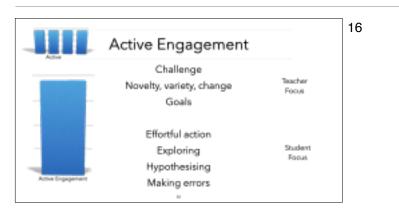


Stanislas Dehaene - model of how the brain learns best; based on neuroscience, watching what happens in the brain when we are learning, and the results of learning events.

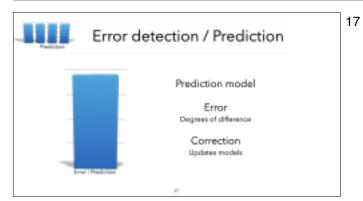
- 1. Attention
- 2. Active engagement
- 3. Error prediction
- 4. Consolidation



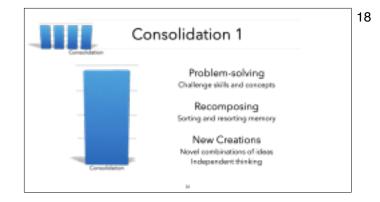
- When capturing focus
- What directs attention
- How appropriate processes; no distractions (such as phones and computers).
- · Brains cannot multitask, and every distraction means less depth of learning.



- The trick to active engagement involves the body and mind.
  - Teachers think about challenge and change.
  - The students need to act with effortful thinking.



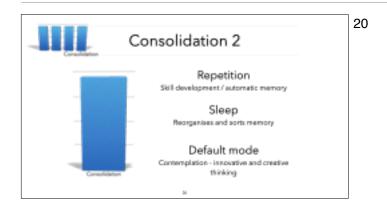
- cognitive effort = stronger learning.
- · error detection stronger than telling your students
- The effort is the learning taking place.



- CONSOLIDATION 1 not in the Deheane model my observations based on applying the neuroscience in the classroom.
- Problem-solving strengthens and consolidates old memory and creates new ones.
- Recomposing my term, explains that using the ideas of others provides mental vocabulary for new creations.
- example Max Richter's recomposing of The Four Seasons by Antonio Vivaldi.

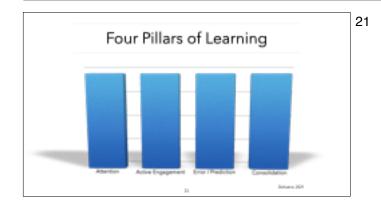


Tertiary students recomposing Miro's painting, "Dancer".



- Deheane's model for CONSOLIDATION.
- Repetition permanent memory
- novelty, surprise, variety, so practise the same thing, but do it differently.
- Sleep Lack of sleep is related to poor memory and dementia. Good sleep is related to strong memory and deep learning. The brain resorts and reorganises.
- often awaken after a good sleep with much more clarity to your learning. For maximum benefit, sleep should occur within hours of learning (Born & Wilhelm, 2012; Katya Trudeau & Bunney, 2012; Stickgold, 2006; Tononi & Cirelli, 2014)
- Default mode fairly recent finding in neuroscience.
- not part of Deheane's model,
- the neural mode we go into in contemplation and daydreaming.
- · Achieves sense of self, sense of others, sense of future self, insights

 Default mode - active across the parietal and temporal lobes, is highly and densely connected to all areas of the brain and has a high resting metabolic rate which suggests that it is doing important work during rest (Davey, Pujol, & Harrison, 2016; Immordino-Yang, 2016; Immordino-Yang, Christodoulou, & Singh, 2012).



Novement, Learning and Neuroscience:

Impact for Pedagogy

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